What is claimed is:

1	1	A method fo	r viewing	information,	said method	comprising
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- 2 employing one or more data objects contained within at least one data source,
- gemploying a spatial paradigm to define hierarchical relationships between said
- 4 data objects,
- generating an appearance of a subset of said data objects associated with said
- 6 spatial paradigm in a virtual space for display from an adjustable viewing perspective of
- 7 the user, and
- 8 enabling said user to navigate said data objects in a substantially unrestricted
- 9 fashion.
- 1 2. A method according to claim 1 further comprising, determining said appearance
- for said subset of said data objects, wherein said appearance of at least one of said subset
- 3 of said data objects is dependent, at least in part, on said hierarchical relationships
- 4 between said one and said subset of said objects, and said viewing perspective of said
- 5 user.
- 1 3. A method according to claim 1 further comprising, changing said appearance in a

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- 2 seemingly continuous, non-discrete manner in response to said user commanding an
- 3 adjustment of said viewing perspective.

- 1 4. A method according to claim 1 further comprising, storing said data objects
- 2 associated with said spatial paradigm in a database according to said hierarchical
- 3 relationships.
- 1 5. A method according to claim 1 further comprising, enabling a third party to define
- 2 at least a portion of said hierarchical relationships between at least a portion of said data
- 3 objects for a particular data source.
- 1 6. A method according to claim 1 further comprising, enabling a third party to
- 2 specify said spatial paradigm.
- 1 7. A method according to claim 4 further comprising, re-profiling said at least one
- 2 data source to update said data objects stored in said database.
- 1 8. A method according to claim 4 further comprising, deconstructing at least one
- 2 prior existing relationship between said data objects before storing said data objects in
- 3 said database.
- 9. A method according to claim 1 further comprising, extracting data objects
- 2 associated with said spatial paradigm from at least one Web server computer.
- 1 10. A method according to claim 1 further comprising, extracting said data objects
- 2 associated with said spatial paradigm from at least one of a legacy database, an algorithm,

- a simulation, a live information feed, a model, a substantially real-time source, a file
- 4 system, a file and a storage device.
- 1 11. A method according to claim 1 further comprising, providing said virtual
- 2 appearance for each of said subset of said data objects by rendering selected details of
- 3 said subset of said data objects, wherein said selected details approximate a physical
- 4 appearance that said subset of said data objects would have to the user having said
- 5 viewing perspective.
- 1 12. A method according to claim 1 further comprising,
- defining a virtual distance between a virtual location of said adjustable viewing
- 3 perspective and virtual locations of said subset of said data objects,
- determining said appearance of said subset of said data objects, at least in part, in
- 5 dependence on said virtual distance, and
- 6 displaying said appearance to said user.
- 1 13. A method according to claim 12 wherein said step of displaying said appearance
- 2 further comprises, displaying more detail for said one of said data objects in response to
- 3 said virtual distance decreasing.
- 1 14. A method according to claim 12 wherein said step of displaying said appearance
- 2 further comprises, displaying less detail for ones of said data objects in response to said
- 3 virtual distance increasing.

- 1 15. A method according to claim 1 further comprising,
- 2 enabling said user to enter a term,
- determining a correspondence between any of said data objects and said term, and
- 4 in response to determining a correspondence, including corresponding ones of
- 5 said data objects in said subset of said data objects.
- 1 16. A method according to claim 1 further comprising,
- 2 defining a viewing direction for said user,
- defining an angle between said viewing direction and at least one of said data
- 4 objects, and
- determining said appearance of said at least one of said data objects, at least in
- 6 part, in dependence on said angle.
- 1 17. A method according to claim 16 further comprising, fixing said viewing direction.
- 1 18. A method according to claim 1 further comprising,
- defining a virtual position of said user in relation to said subset of said data
- 3 objects,
- 4 caching graphical information for one or more data objects virtually located
- 5 within a predefined vicinity of said user, and
- 6 employing said cached graphical information to provide said virtual appearance
- 7 for at least one of said one or more data objects in response to said user navigating within
- 8 a predefined virtual distance of said at least one of said one or more data objects.



- 1 19. A method according to claim 18 further comprising, determining whether one or
- 2 more data objects are virtually located within said predefined vicinity in dependence on
- 3 said hierarchical relationship of said data objects, starting from the virtual position of said
- 4 user.
- 1 20. A method according to claim 18 further comprising, determining whether one or
- 2 more data objects are virtually located within said predefined vicinity based on
- 3 predefined coordinates of said data objects in said virtual space, starting from the virtual
- 4 position of said user.
- 1 21. A method according to claim 1 further comprising, enabling said user to control
- 2 said viewing perspective
- 1 22. A method according to chaim 16 further comprising,
- determining a projected virtual trajectory of said user by monitoring said user
- 3 control of said viewing perspective,
- 4 caching graphical information for one or more data objects virtually located along
- 5 said projected virtual trajectory, and
- 6 employing said cached graphical information to provide said virtual appearance
- 7 for at least one of said one or more data objects in response to said user continuing along
- 8 said projected virtual trajectory.
- 1 23. A method according to claim 1, further comprising,

2	(defining a virtual distance between said user and each of said subset of said data
3	objects,	
4		enabling said user to increase and decrease said virtual distance with respect to
5	each of	said subset of said data objects, and
6		determining said appearance of said subset of said data objects, at least in part, in
7	depende	ence on said virtual distance.
1	24.	A method according to claim 23 further comprising,
2		defining a rate of change of said virtual distance, and
3		determining said appearance of said subset of said data objects, at least in part, in
4	depende	ence on said rate of change of said virtual distance.
1	25.	A method according to claim 24 further comprising,
2		enabling said user to control said rate of change of said virtual distance.
1	26.	A method according to claim 24 further comprising,
2		enabling said user to pass by ones of said subset of said data objects in response to
3	said use	er changing said virtual distance, and
4		in response to said rate of change of said virtual distance increasing, determining
5	said on	es of said subset of said data objects to be rendered with less detail.
1	27	A method according to claim 24 further comprising

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of said data objects.

enabling said user to pass by ones of said subset of said data objects in response to 2 said user changing said virtual distance, and 3 in response to said rate of change of said virtual distance decreasing, determining 4 said ones of said subset of said data objects to be rendered with more detail. 5 A method according to claim 23 further comprising, 1 28. defining a virtual acceleration, and 2 determining said appearance of said subset of said data objects, at least in part, in 3 dependence on said virtual acceleration. 4 A method according to claim 28 further comprising, 1 29. enabling said user to control said virtual acceleration. 2 A method according to claim 1 further comprising, 1 30. defining a virtual translational position of said user with respect to said subset of 2 3 said data objects, and determining said appearance of said subset of said data objects, at least in part, in 4 5 dependence on said translational position. A method according to claim 30 further comprising, 1 31. 2 enabling said user to change said translational position with respect to said subset

- 1 32. A method according to claim 30 further comprising,
- defining a rate of change of said translational position, and
- determining said appearance of said subset of said data objects, at least in part, in
- 4 dependence on said rate of change of said translational position.
- 1 33. A method according to claim 32 further comprising,
- 2 enabling said user to control said rate of change of said translational position.
- 1 34. A method according to claim 32 further comprising,
- 2 enabling said user to pan past ones of said subset of said data objects in response
- 3 to said user changing said translational position, and
- 4 in response to said rate of change of said translational position increasing,
- determining said ones of said subset of said data objects to be rendered with less detail.
- 1 35. A method according to claim 32 further comprising,
- 2 enabling said user to pan past ones of said subset of said data objects in response
- 3 to said user changing said translational position, and
- 4 in response to said rate of change of said translational position decreasing,
- determining said ones of said subset of said data objects to be rendered with more detail.
- 1 36. A method according to claim 30 further comprising,
- defining a translational acceleration, and

3		determining said appearance of said subset of said data objects, at least in part, in	
4	dependence on said translational acceleration.		
1	37.	A method according to claim 36 further comprising,	
2		enabling said user to control said translational acceleration.	
1	38.	A method according to claim 1 further comprising,	
2		defining a viewing direction for said user,	
3		defining a viewing angle between said viewing direction and said subset of said	
4	data objects,		
5		enabling said user to change said viewing angle with respect to said subset of said	
6	data	objects, and	
7		determining said appearance of said subset of said data objects, at least in part, in	
8	depe	ndence on said viewing angle.	
1	39.	A method according to claim 38 further comprising.	
2		defining a rate of change of said viewing angle, and	
3		determining said appearance of said subset of said data objects, at least in part, in	
4	depe	ndence on said rate of change of said viewing angle.	
1	40.	A method according to claim 39 further comprising,	
2		enabling said user to control said rate of change of said viewing angle.	

- 1 41. A method according to claim 39 further comprising,
- 2 enabling said user to pan past ones of said subset of said data objects in response
- 3 to said user changing said viewing angle, and
- in response to said rate of change of said viewing angle increasing, determining
- 5 said ones of said subset of said data objects to be rendered with less detail.
- 1 42. A method according to claim 39 further comprising,
- 2 enabling said user to pan past ones of said subset of said data objects in response
- 3 to said user changing said viewing angle, and
- in response to said rate of change of said viewing angle decreasing, determining
- 5 said ones of said subset of said data objects to be rendered with more detail.
- 1 43. A method according to claim 39 further comprising,
- defining an angular acceleration, and
- determining said appearance of said subset of said data objects, at least in part, in
- 4 dependence on said angular acceleration.
- 1 44. A method according to claim 43 further comprising,
- 2 enabling said user to control said angular acceleration.
- 1 45. A method according to claim 1 wherein in said spatial paradigm is a physical
- 2 paradigm including at least one of finance, education, government, sports, media, retail,
- 3 travel, geographic, real estate, medicine, physiology, automotive, mechanical, database,

- 4 e-commerce, news, infrastructure, engineering, scientific, fashion-based, art-based,
- 5 music-based, anatomy, surveillance, agriculture, petroleum industry, inventory, search
- 6 engines and internal personal digital assistant structure.
- 1 46. A method according to claim 1 further comprising, displaying said appearance on
- 2 a client.
- 1 47. A method according to claim 46 wherein the step of displaying said appearance
- 2 further comprises, displaying said subset of said data objects on one of a television, a
- 3 personal computer, a laptop computer, a wearable computer, a personal digital assistant, a
- 4 wireless telephone, a kiosk, a key chain display, a watch display, a touch screen, an
- 5 aircraft display, a watercraft display, an automotive display, a video game display, a
- 6 vending machine, a display and sound playing device.
- 1 48. A method according to claim 1 further comprising,
- organizing said data objects in a plurality of hierarchical plates for display,
- 3 wherein each of said hierarchical plates includes one or more of said data objects.
- 1 49. A method according to claim 48 further comprising,
- displaying to said user at least a subset of said one or more of said data objects
- 3 included in a first one of said hierarchical plates.
- 1 50. A method according to claim 49 further comprising,

- 2 defining virtual distances from each of said hierarchical plates to said user,
- as said virtual distance from said first one of said hierarchical plates to said user
- 4 decreases, displaying a reduced number of said one or more of said data objects included
- 5 in said first one of said hierarchical plates, and displaying more detail with respect to said
- 6 reduced number, and
- as said virtual distance from said first one of said hierarchical plates to said user
- 8 increases, displaying an increased number of said one or more of said data objects
- 9 included in said first one of said hierarchical plates, and displaying less detail with
- 10 respect to said reduced number.
- 1 51. A method according to claim 48 further comprising, defining at least one of said
- 2 hierarchical plates to be translucent, wherein said one or more data objects stored on a
- 3 second one of said hierarchical plates located at a greater virtual distance from said user
- 4 than said first one of said hierarchical plates can be at least partially viewed by said user
- 5 through said first one of said hierarchical plates.
- 1 52. A method according to claim 48 further comprising, defining at least one of said
- 2 hierarchical plates to be opaque, wherein said one or more data objects stored on a second
- one of said hierarchical plates located at a greater virtual distance from said user than said
- 4 first one of said hierarchical plates cannot be viewed by said user through said first one of
- 5 said hierarchical plates.

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53. A method according to claim 48 further comprising,

2	1	defining a closest one of said hierarchical plates as having a smallest one of said		
3	virtual distances, and			
4		employing said closest one of said hierarchical plates as said first one of said		
5	hierarchical plates.			
1	54.	A method according to claim 48 further comprising,		
2		organizing conceptually said data objects in said plurality of hierarchical plates by		
3	including in each of said plurality of hierarchical plates hierarchically equivalent ones of			
4	said on	e or more data objects.		
1	55.	A method according to claim 48 further comprising,		
2		defining a virtual translational position of said user with respect to said subset of		
3	said on	e or more data objects,		
4		enabling said user to change said translational position with respect to said subset		
5	of said	one or more data objects, and		
6		determining said appearance of said subset of said one or more data objects, at		
7	least in	part, in dependence on said translational position.		
1	56.	A method according to claim 55 further comprising,		
2		determining said subset of said one or more data objects, at least in part, in		
3	depend	dence on said translational position of said user.		

- 1 57. A method according to claim 50 further comprising, enabling said user to vary
- 2 said virtual distance with respect to each of said hierarchical plates.
- 1 58. A method according to claim 53 further comprising,
- defining a threshold smallest virtual distance at which said closest one of said
- 3 hierarchical plates is determined to be located virtually behind said user,
- in response to said user navigating to said threshold smallest virtual distance,
- 5 ceasing to display said closest one of said hierarchical plates, and
- defining a hierarchical plate having a next smallest virtual distance to be said
- 7 closest one of said hierarchical plates.
- 1 59. A method according to claim 5\% further comprising, providing a visual indication
- 2 to said user as to which of said hierarchical plates is being displayed.
- 1 60. A method according to claim 59 wherein the step of providing further comprises,
- 2 employing a breadcrumb trail.
- 1 61. A method according to claim 59 further comprising, enabling said user to select a
- 2 representation of one of said hierarchical plates displayed in said visual indication to
- 3 change said appearance to said selected one of said hierarchical plates.
- 1 62. A method according to claim 59 further comprising, employing concentric
- 2 graphical screens to provide said visual indication.

- 1 63. A method according to claim 59 further comprising, employing a graphical
- 2 display to provide said visual indication.
- 1 64. A method according to claim 59 further comprising, employing a textual display
- 2 to provide said visual indication.
- 1 65. A method according to claim 50 further comprising,
- defining said hierarchical plates to have a virtual thickness, wherein said virtual
- 3 thickness provides an indication of a virtual distance from said user to a particular data
- 4 object in said hierarchical plate,
- 5 enabling said user to virtually pavigate through said hierarchical plate,
- in response to said user navigating through said hierarchical plate to decrease said
- 7 virtual distance from said user to said particular data object, displaying more detail with
- 8 respect to said particular data object, and
- 9 in response to said user navigating through said hierarchical plate to increase said
- virtual distance from said user to said particular data object, displaying less detail with
- 11 respect to said particular data object.
- 1 66. A method according to claim 1 further comprising, enabling said user to control
- 2 said viewing perspective by way of a hand-held device.
- 1 67. A method according to claim 66 further comprising, providing in said hand-held
- 2 device a pointing portion adapted to enable said user to control said viewing perspective.

- 1 68. A method according to claim 67 further comprising enabling said user control of
- 2 said viewing perspective by actuating said pointing portion along a longitudinal axis.
- 1 69. A method according to claim 66 further comprising, providing on said hand-held
- 2 device at least one of a plurality of control buttons, a microphone, a speaker, and a tactile
- 3 generator.
- 1 70. The method of claim 69 wherein said control buttons are adapted to enable said
- 2 user to control said viewing perspective.
- 1 71. The method of claim 69 wherein said control buttons are adapted to perform a
- 2 predefined transaction.
- 1 72. A method according to claim 1 further comprising, providing a kiosk adapted to
- 2 perform said displaying.
- 1 73. A method according to claim 1 further comprising,
- 2 displaying to said user discrete viewing options,
- in response to selection of a particular one of said discrete viewing options,
- 4 altering said viewing perspective of said user.
- 1 74. A method according to claim 73 further comprising, providing a kiosk adapted to
- 2 perform said displaying.

- 1 75. A method according to claim 1 further comprising,
- displaying to said user five discrete viewing options, and
- in response to selection of a particular one of said discrete viewing options
- 4 altering said viewing perspective of said user.
- 1 76. A method according to claim 75 wherein the display step further comprises,
- 2 displaying to said user five discrete viewing options arranged to fit a hand.
- 1 77. A method according to claim 75 further comprising, providing a kiosk adapted to
- 2 perform said displaying.
- 1 78. A method according to claim 4 further comprising,
- 2 performing at least one of said storing and said displaying on a first device, and
- enabling said user to transfer said data objects from said first device to a second
- 4 device.
- 1 79. A method according to claim 1 further comprising, enabling one of said user and
- 2 a developer to modify said appearance of said data objects
- 1 80. A method according to claim 79 wherein the step of enabling further comprises,
- 2 enabling one of said user and said developer to modify at least one of a coordinate, a
- position, a height, a width and a depth of said appearance of said data objects.

- 1 81 A method according to claim 79 wherein the step of enabling further comprises,
- 2 providing a graphical user interface to modify said appearance of said data objects.
- 1 82. A method according to claim 1 further comprising, enabling one of said user and
- 2 a developer to modify said hierarchical relationships between said data objects.
- 1 83. A method according to claim 82 wherein the step of enabling further comprises,
- 2 enabling one of said user and said developer to modify at least one of a parent-child
- 3 relationship, a coordinate relationship, a zoom-to relationship and a link-to relationship of
- 4 said hierarchical relationships between said data objects.
- 1 84. A method according to claim 82 wherein the step of enabling further comprises,
- 2 providing a graphical user interface for performing said modification.
- 1 85. A method according to claim 1 further comprising, automatically adjusting said
- 2 viewing perspective according to a predefined traversal of said hierarchical relationship
- 3 between said data objects.
- 1 86. A method according to claim 1 further comprising,
- defining a coordinate system including at least three dimensions in said virtual
- 3 space, and
- 4 locating said data objects in said virtual space according to said coordinate
- 5 system.

- 1 87. A method according to claim 86 further comprising,
- defining said adjustable viewing perspective of said user viewing said appearance
- 3 of said subset of said data objects in accordance with said coordinate system, and
- determining said appearance for said subset of said data objects in dependence, at
- 5 least in part, on said adjustable viewing perspective of said user.
- 1 88. A method according to claim 1 further comprising, employing a first template,
- 2 wherein said first template relates to a first spatial paradigm, and defines hierarchical
- 3 relationships between data objects.
- 1 89. A method according to claim 88 further comprising,
- employing a second plurality of data objects associated with a second spatial
- 3 paradigm from at least one data source, and
- 4 employing a second template, wherein said second template relates to said second
- 5 spatial paradigm, and defines hierarchical relationships between data objects.
- 1 90. A method according to claim 89 further comprising, determining said appearance
- 2 for a second subset of said second plurality of data objects, wherein said appearance of at
- 3 least one of said second subset is dependent, at least in part, on said hierarchical
- 4 relationships between said one and said second subset, and said viewing perspective of
- 5 said user.

- 1 91. Amethod according to claim 89 further comprising, changing said appearance in
- 2 a seemingly continuous, non-discrete manner in response to said user commanding an
- 3 adjustment of said viewing perspective.
- 1 92. A method according to claim 89 further comprising, storing said data objects
- 2 associated with said second physical paradigm in a database according to said
- 3 hierarchical relationships defined by said second template.
- 1 93. A method according to claim 89 further comprising,
- 2 enabling said user to alter a viewing perspective,
- in response to said user altering said viewing perspective, displaying to said user a
- 4 virtual appearance of a subset of said data objects corresponding to said second spatial
- 5 paradigm, and
- determining said appearance of said subset of said data objects corresponding to
- 7 said second spatial paradigm, at least in part, in dependence on said viewing perspective
- 8 of said user.
- 1 94. A method according to claim 1 further comprising generating said appearance of a
- 2 subset of said data objects using a two dimensional matrix of pixels.
- 1 95. A method according to claim 1 further comprising generating said appearance of a
- 2 subset of said data objects using an array of vector elements.

- 1 96. A method according to claim 1 further comprising generating a node tree to
- 2 represent said hierarchical relationships between said data objects, each node of said node
- 3 tree representing each data object.
- 1 97. A method according to claim 96 further comprising generating said appearance of
- 2 a subset of said data objects wherein said appearance portrays one or more data objects
- 3 corresponding to one or more parent nodes on a same level of said node tree.
- 1 98. A method according to claim 96 wherein the step of generating said appearance
- 2 further comprises generating said appearance of a subset of said data objects wherein said
- 3 appearance portrays one or more data objects corresponding to one or more children
- 4 nodes of said parent nodes in less detail, said less detail creating an appearance that those
- 5 data objects corresponding to said children nodes are farther away from user than said
- 6 data objects corresponding to said parent nodes
- 1 99. A method according to claim 96 further comprising generating said appearance of
- 2 a subset of said data objects wherein said appearance portrays all data objects
- 3 corresponding to each node on a same level of said node tree.
- 1 100. A method according to claim 1 further comprising, enabling said user to control
- 2 said viewing perspective by way of a wireless hand-held device.

- 1 101. A method according to claim 1 wherein in said physical paradigm belongs to a
- 2 category of one of information, entertainment, services and transactions.
- 1 102. A method according to claim 1 further comprising, providing said appearance for
- 2 each of said subset of said data objects by rendering selected details of said subset of said
- data objects in dependence on processing capabilities of a client device.
- 1 103. A method according to claim 1 further comprising, providing said appearance for
- 2 each of said subset of said data objects by rendering selected details of said subset of said
- data objects in dependence on a communication channel capability.